



Peek-a-boo



Rules of the game

Peek-a-boo! Can you guess who is hiding under the coloured cards? Roll the dice and peek through the card of the same colour. Peek-a-boo, who can you see?

Contents

- 24 Animal cards
- 6 Coloured covering cards with peek holes
- 1 Coloured dice

Before you start

Carefully press all the parts out of the cardboard frame as well as removing the 24 animal cards. Assemble the dice before the game starts. Fold the cardboard cube into shape and place it inside the plastic parts of the dice. Carefully press both parts together firmly. Take care: the parts only fit in a certain way and they are very delicate.

The leftover cardboard from that is not required can be disposed of with the other paper and card to be recycled.

How do you play Peek-a-boo?

Place all 24 animal cards on the table with the pictures facing up. In turns, place one of the six covering cards on one of the animal cards. Say out loud which of the pictures you are covering. This way, the children learn the name of the animals and remember all of the pictures. Make sure the coloured side of the covering cards faces up and that part of the underlying picture can be seen through the holes.

The person whose birthday is next may start. Roll the dice. The colour thrown will match the colour of one of the covering cards.

For example, if you throw red, you have to guess who is hidden behind the red covering card. Peek through the holes and guess who it is. If you know the answer, simply say "Peek-a-boo! I can see ...". To check if you are right, lift up the covering card. If you get it right, you get to keep the animal card. Take the card and place it in front of you, then place the covering card on another card. Say out loud which of the pictures you are covering. Roll the dice again and try to guess who is hidden under the next covering card. If you get it wrong, cover the same card again. The turn then goes to the player on your left.

Please note

At a certain point in the game, there will be fewer than six cards left. You won't be able to put the covering cards back and one colour will have to go. If you roll a missing colour with the dice, you can randomly choose one of the colours left. Continue playing until there are no more animal cards.

Who wins the game?

The player who manages to collect the most animal cards is the winner!



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