



Honey Yummy



Rules of the game

Buzz, buzz! The bees fly from flower to flower, working together to fill the beehive with honey. But watch out! If Boris the bear manages to get the honey, he wins and he steals all the honey!

Contents

- 1 Beehive (game board)
- 8 Flower cards
- 24 Plastic drops of honey
- 4 Cardboard bees with a plastic stand
- 1 Cardboard bear with a plastic stand
- 1 Dice

Before you start

Carefully press all the parts out of the cardboard frame. Assemble the dice before the game starts. Fold the cardboard cube into shape and place it inside the plastic parts of the dice. Carefully press both parts together. NB: There is only one way the parts fit together.

The leftover cardboard can be disposed of with old paper for recycling.

Place the bees and the bear onto their plastic stands. Put the pieces of the beehive puzzle together [Extra translation: Place the beehive on the table] and put the bear on the first space of the ladder next to the beehive. Shuffle the eight flower cards and place them in a circle around the beehive. Then place one plastic drop of honey in each of the holes in the flowers. Each player chooses a bee and places them on a flower card of their choice. There are four different bees: one with blue glasses, one with a yellow hat, one with a red cap and one with a green scarf.



How to play Honey Yummy?

Honey Yummy is a game where all the players work together as a team to completely fill the beehive with honey. The last player to have eaten honey starts the game. Roll the dice and count the number of flowers rolled. How many can you count: one, two or three? Take your bee and move it the same number of spaces across the flower cards as shown by the number of flowers on the dice. You can choose which direction to fly off in. You are not allowed to fly back and forth between flowers during the same turn.

What if you land on a flower with another bee? No problem. More than one bee is allowed on the same flower.

What if there are one or more drops of honey on the flower where you land? Take one and put it into an empty hole in the beehive.

If you take the last drop of honey from the flower card, first place it in one of the empty holes in the beehive. If the beehive isn't completely full yet, you have to turn the flower over in the same turn. If the back of the flower card is green, the bees are lucky and nothing happens. But if the back of the flower card shows Boris the bear, he gets to take a step forward in the direction of the opening of the beehive. In either case, remove the flower card from the game, placing it back in the box. The bee or bees that were on the same flower card may fly to a flower card on either side of the one removed. The turn then goes to the next player.

Tip for the bees: It's safest to leave at least one drop of honey in each of the flower cards for as long as possible.

Who wins the game?

If the bees succeed in filling the beehive completely with honey before Boris the bear reaches the beehive, all the players win the game. But if Boris is faster than the bees and reaches the entrance of the beehive before it is completely full, he wins the game!



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Made by Koninklijke Jumbo B.V.
Westzijde 184, 1506 EK Zaandam
The Netherlands

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